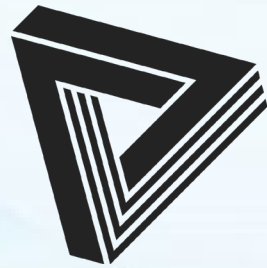


BUILDING THE IMPOSSIBLE

WORKSHOP

by

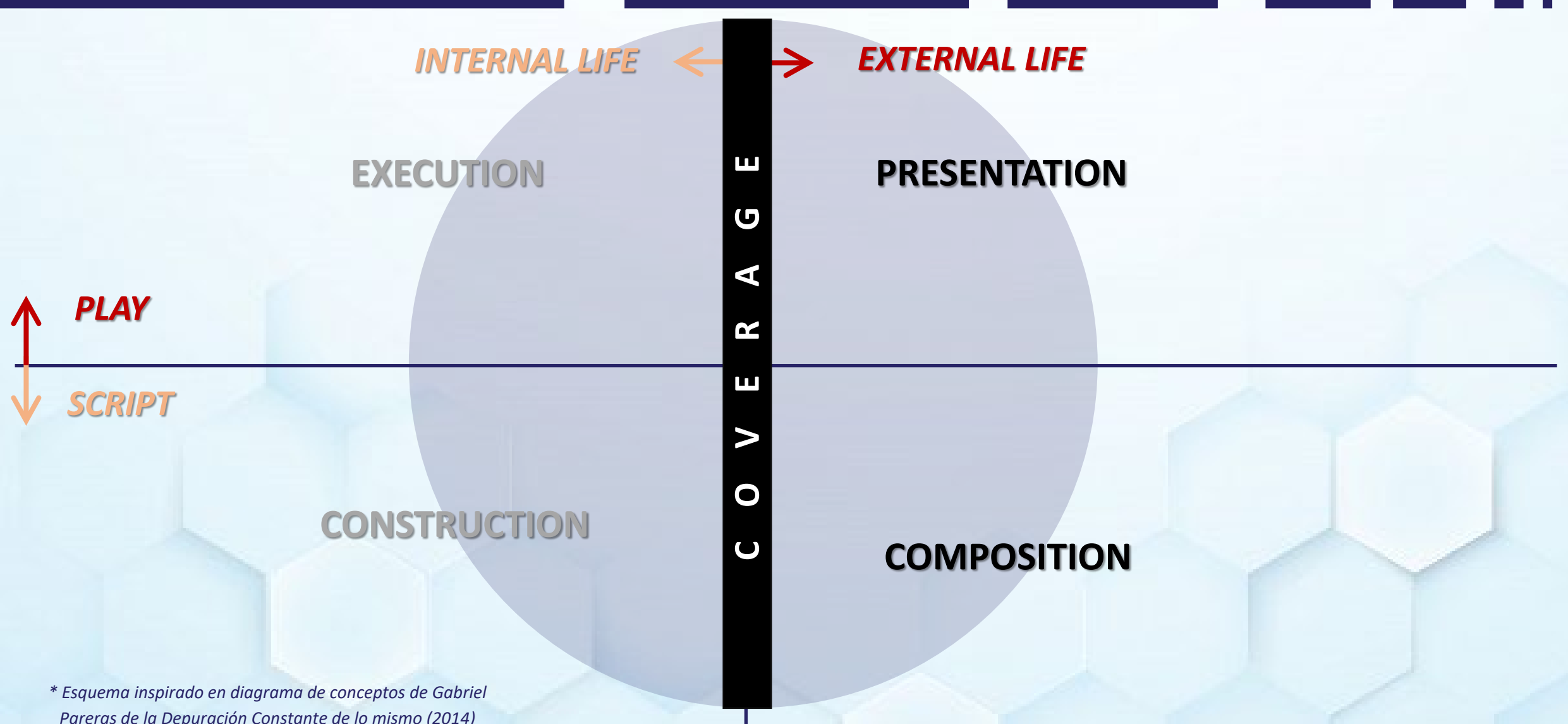


PIPOVILLANUEVA

SIXTH SECTION

OVERVIEW

DIAGRAM



** Esquema inspirado en diagrama de conceptos de Gabriel Pareras de la Depuración Constante de lo mismo (2014)*

BUILDING THE IMPOSSIBLE

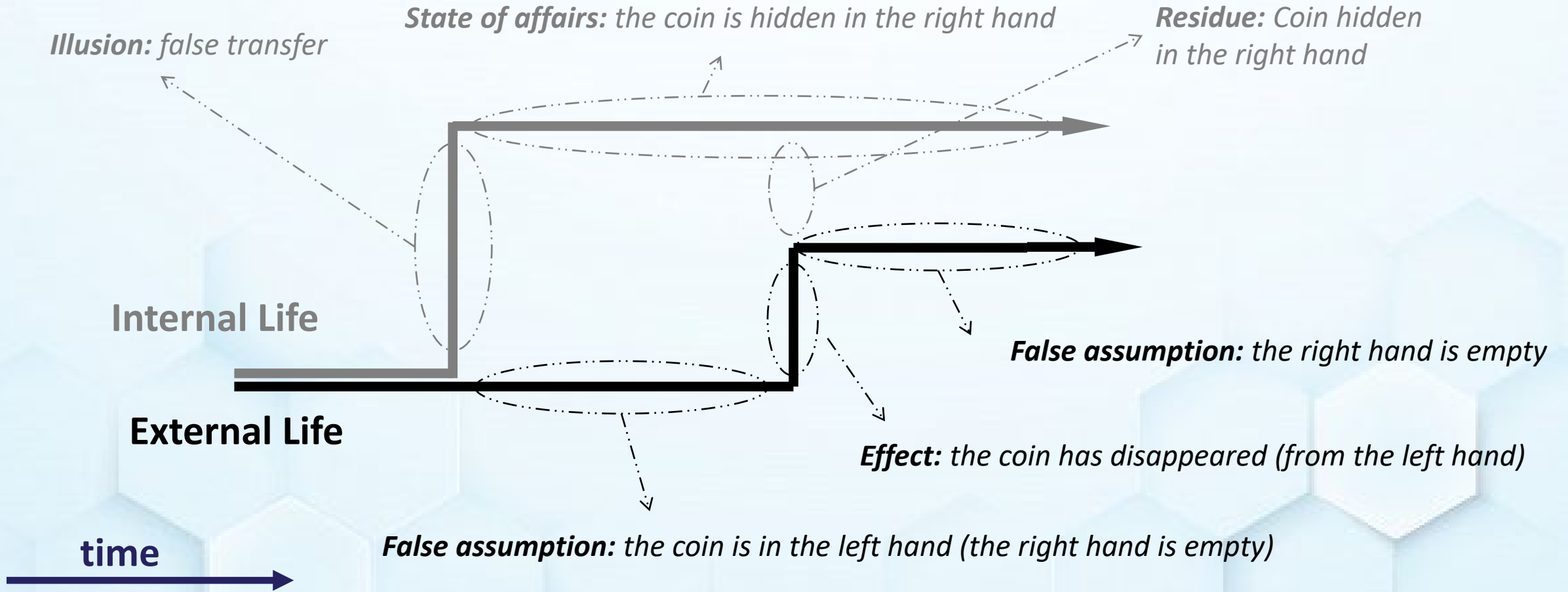
WORKSHOP

The Internal Life based on **False assumptions**, that is, assumptions that the spectators make that don't accurately describe reality.

We magicians can influence, and to some extent control, the *attention*, *perception* and *memory* the spectators by hacking strategies that normally are effective (and efficient) such as *focusing*, *filtering out*, *anticipating*, *simplifying and completing information* using patterns of previous experiences.

At a practical level we accomplish that using **false points of departure** (passive) **illusions** (active)

EXAMPLE: DISAPPEARANCE AND REAPPEARANCE OF A COIN



GENERAL PRINCIPLES OF CONSTRUCTION

- **PRINCIPLE OF EFFECTIVENESS:** The method must be effective, fulfill its function, it must not be reverse engineered by the spectator.
- **PRINCIPLE OF EFFICIENCY:** It must use the less resources as possible to be effective.
- **PRINCIPLE OF CLARITY:** It must produce the clearest effect possible, minimizing any possibility of confusion
- **PRINCIPLE OF PROPORTIONALITY:** The method must be proportionate to the purpose it seeks.

CLASSIFYING THE METHOD: BY THE GOAL THAT THEY FULFILL

➤ **Method that sets up the effect (indirect use)**

An illusion that *creates or consolidates* a false assumption to be used later

➤ **Method that manifests the effect (direct use)**

An illusion that that us used and take place at the same time the effect does.

➤ **Both**

CLASSIFYING THE METHOD: BY ITS EXTERNAL APPEARANCE

False or Secret Character

- False: Has External Life, imitates a real action (False Shuffle)

Greater requirements of finesse in the Execution

- Secret: It has no External Life: (Top change)

Greater requirements of Coverage

NOTE: The false or secret character is not inherent in the technique but in how we chose to use it (Gabriel Pareras)

COVERAGE

Cover for the method, but not the method itself, a veil that clouds spectator's attention or judgment. Pure coverage does not create a false assumption.

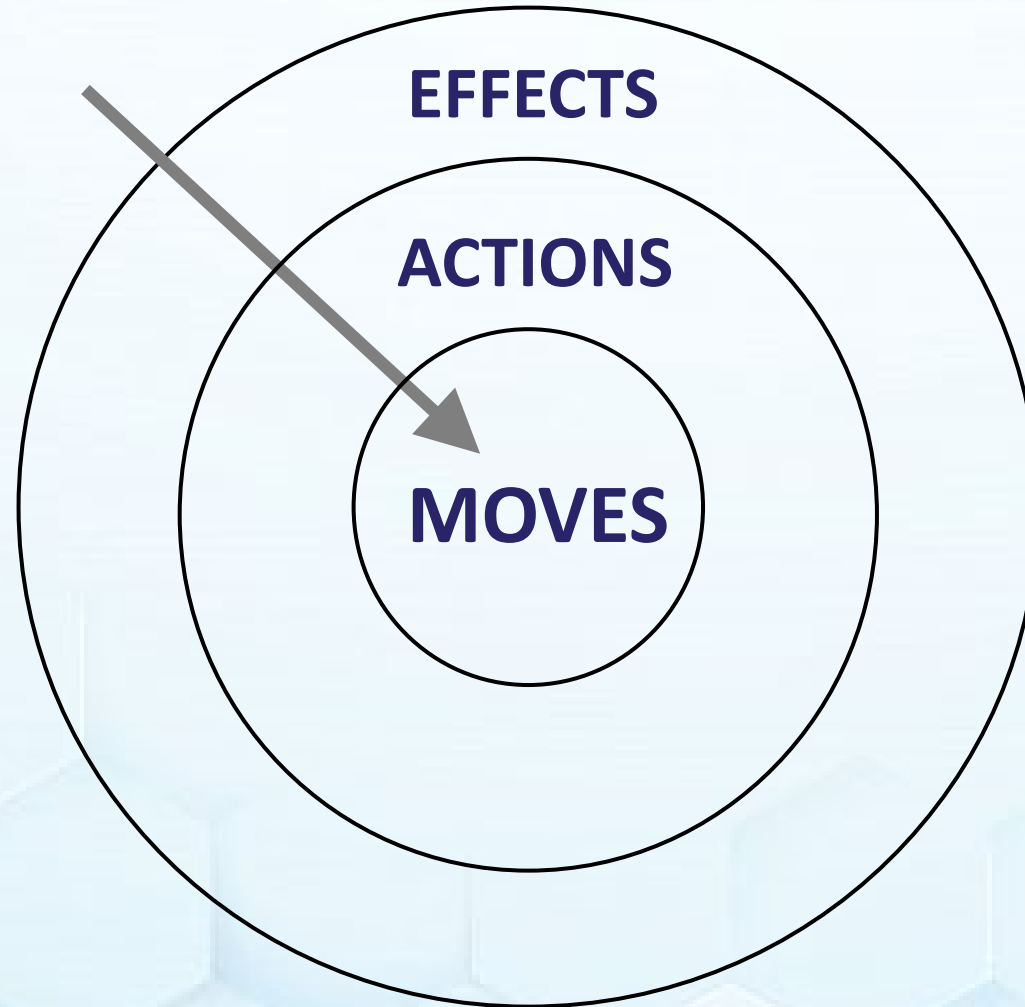
- **Physical:** 3 degrees (Ascanio): Dissolution, Attraction and Deviation
- **Psychological**

PRINCIPLE OF MINIMUM COVERAGE

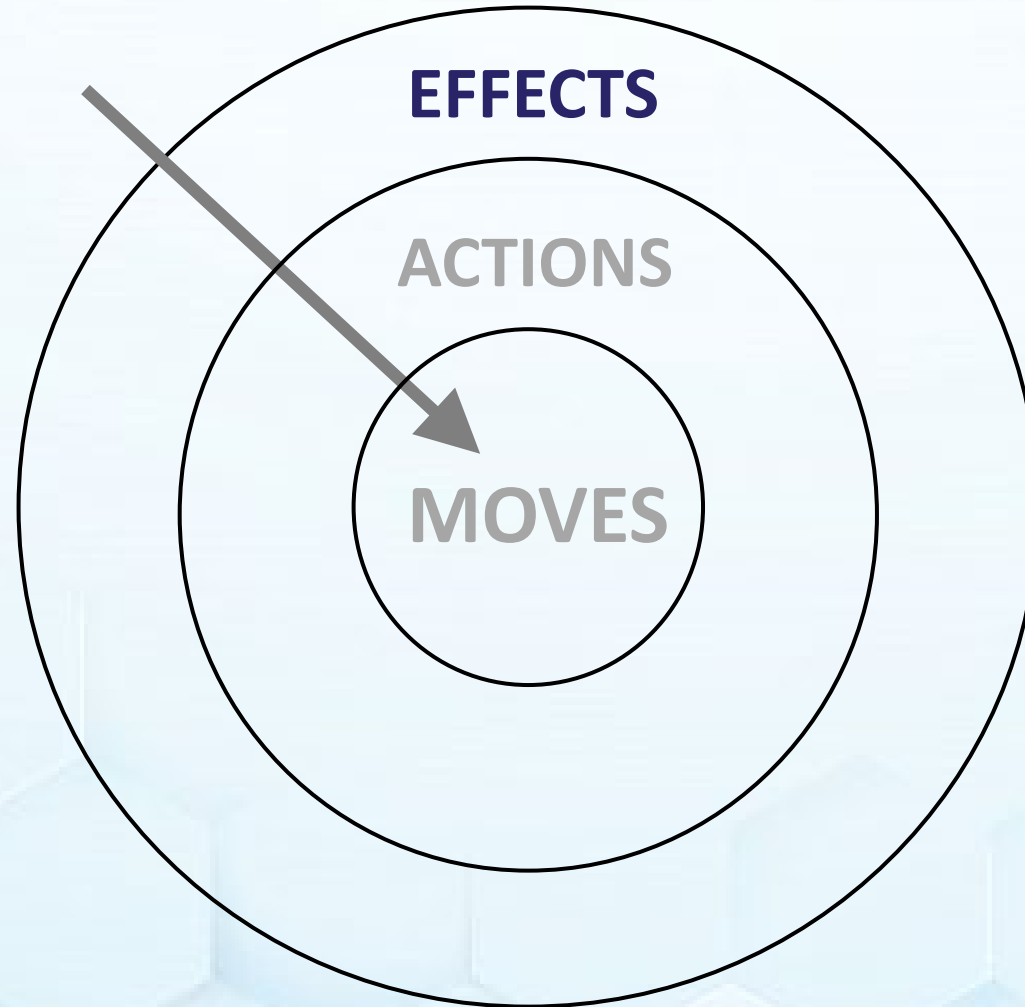
(nested in the principle of clarity)

"Always apply the minimum coverage necessary"

ANALYZING THE CONSTRUCTION: 3 LEVELS

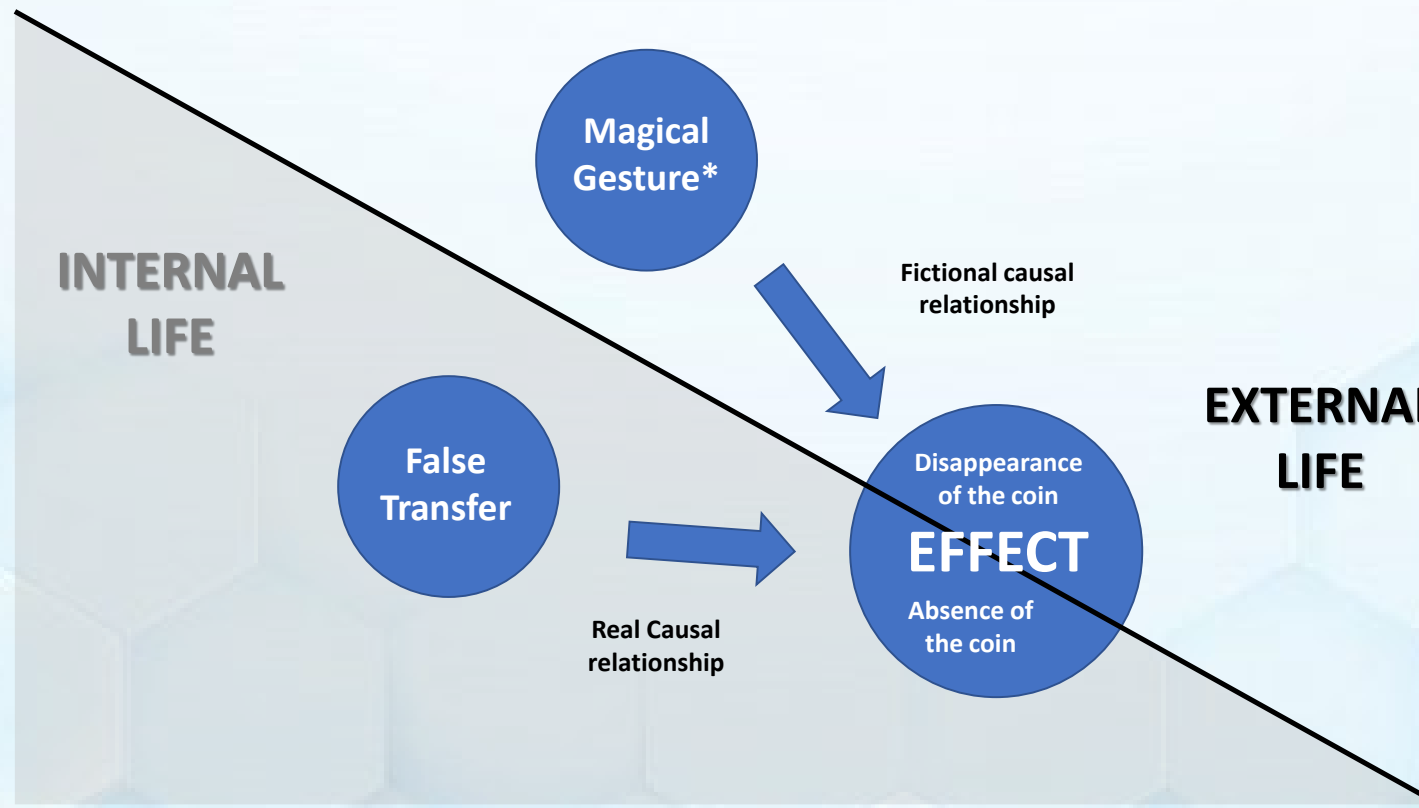


ANALYZING THE CONSTRUCTION: 3 LEVELS



AT THE LEVEL OF EFFECTS: CAUSALITY

Causality is defined as the relationship between one event (the cause) and a second event (the effect), in which the second event is understood as a consequence of the first.



3 Strategies to fight causality in magic

- Separate the cause from the effect
- Establish multiple causes for one effect
- Do not repeat the same cause - effect relationship

In **Sequential Construction** the method is structured in such a way we always work for the effect that will happen next. No work is carried out for further effects that also the method is usually concentrated in a few moves.

The Counterpoint in **Non-Sequential Construction**, the idea is structuring the method, so we work resolving methods of effects that will happen after the effect to immediately follow

Sequential Construction

	START	EF 1	EF 2	EF 3	EF 4
METHOD EFFECT 1		X			
METHOD EFFECT 2			X		
METHOD EFFECT 3				X	
METHOD EFFECT 4					X

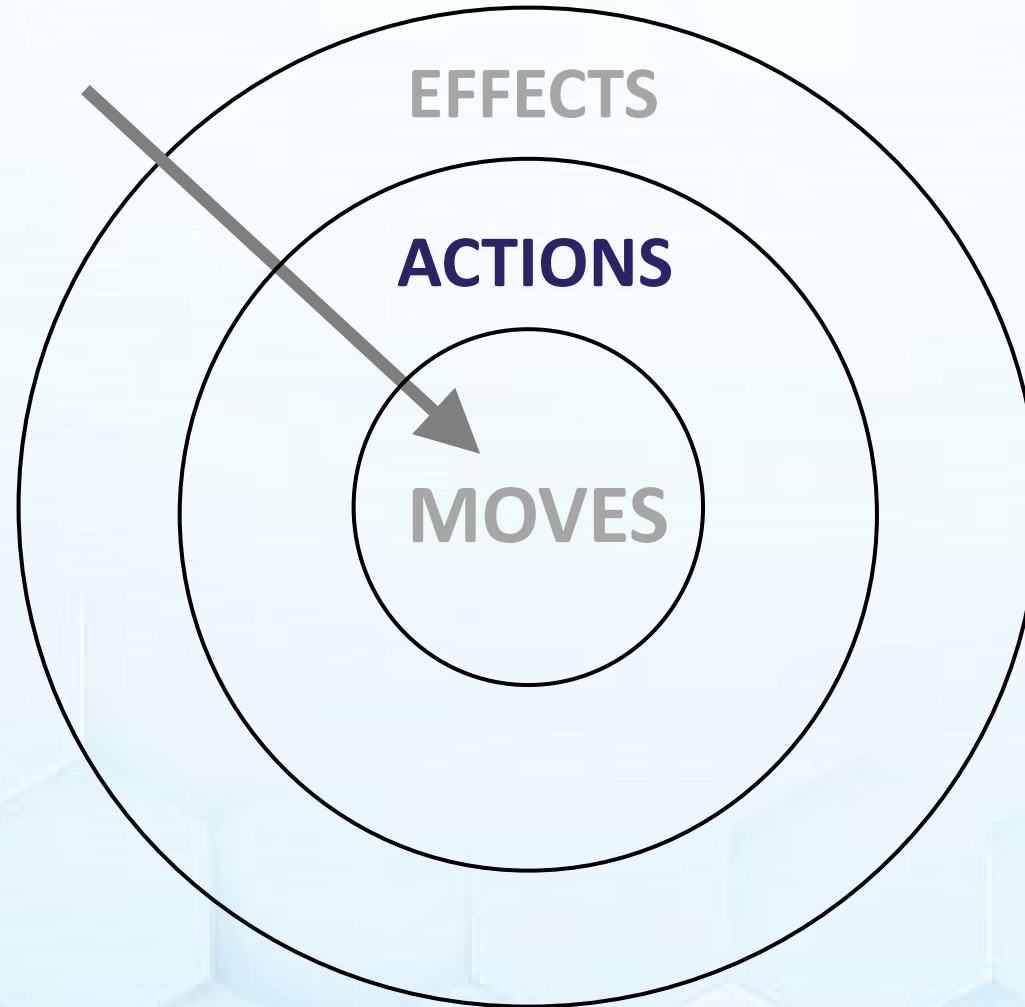
Non-Sequential Construction

	START	EF 1	EF 2	EF 3	EF 4
METHOD EFFECT 1	X ₁	X ₂			
METHOD EFFECT 2	X ₁		X ₃		
METHOD EFFECT 3	X ₁			X ₄	
METHOD EFFECT 4	X ₁				

TIME



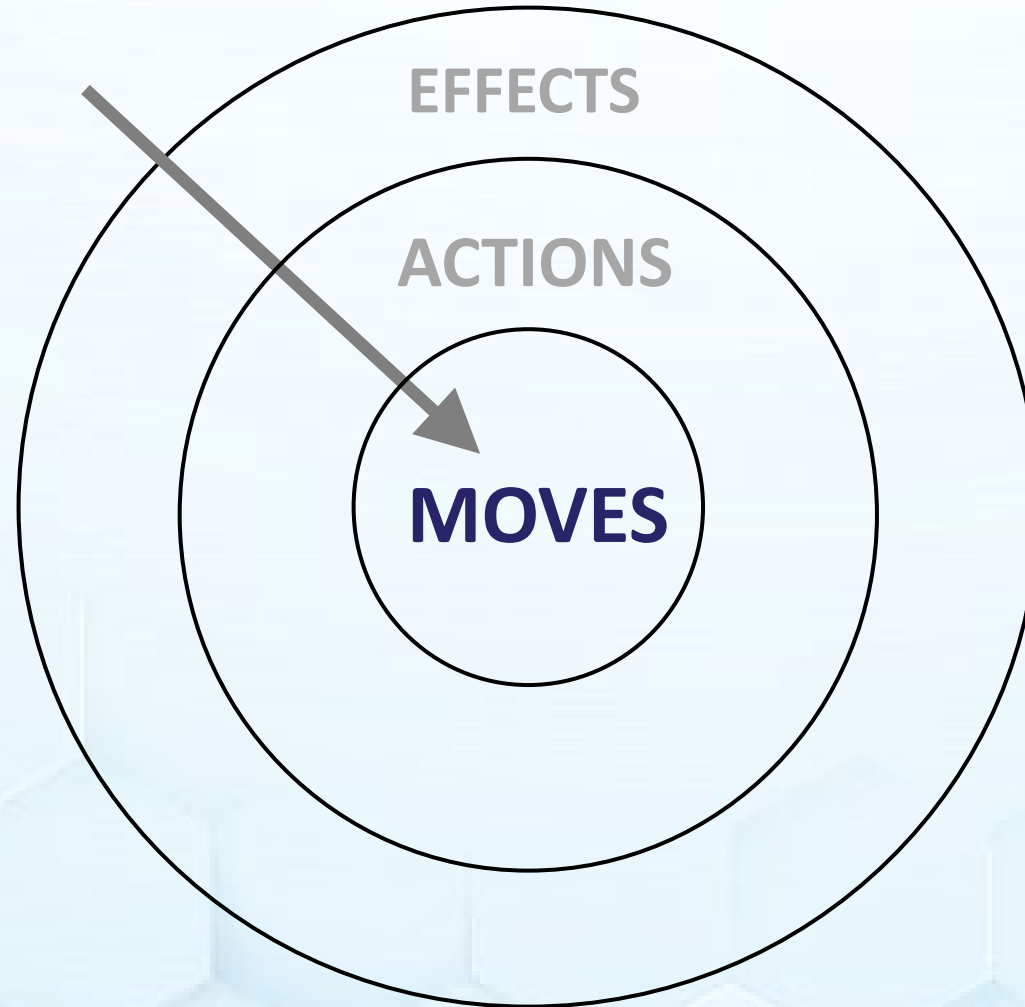
ANALYZING THE CONSTRUCTION: ACTIONS



SPECIFIC GUIDELINES AT THIS LEVEL OF ANALYSIS: ACTIONS

- Do not finish an action with a tricky move
- Get rid of handlings to set up techniques (weld moves)
- Do not place moves in moments of high attention
- Do not concentrate too much method in time and space
- The method that builds itself

ANALYZING THE CONSTRUCTION: 3 LEVELS



- They can be used to create the illusion of false continuity
- They can store resources secretly to use later
- They can carry out more than one internal purpose at the same time

SPECIFIC GUIDELINES AT THIS LEVEL OF ANALYSIS: MOVES

- Susceptibility of slow execution
- Nature of the method to be different from the nature of the effect it produces
- Singular Methods
- Exploitation of resources and Reserve of Power